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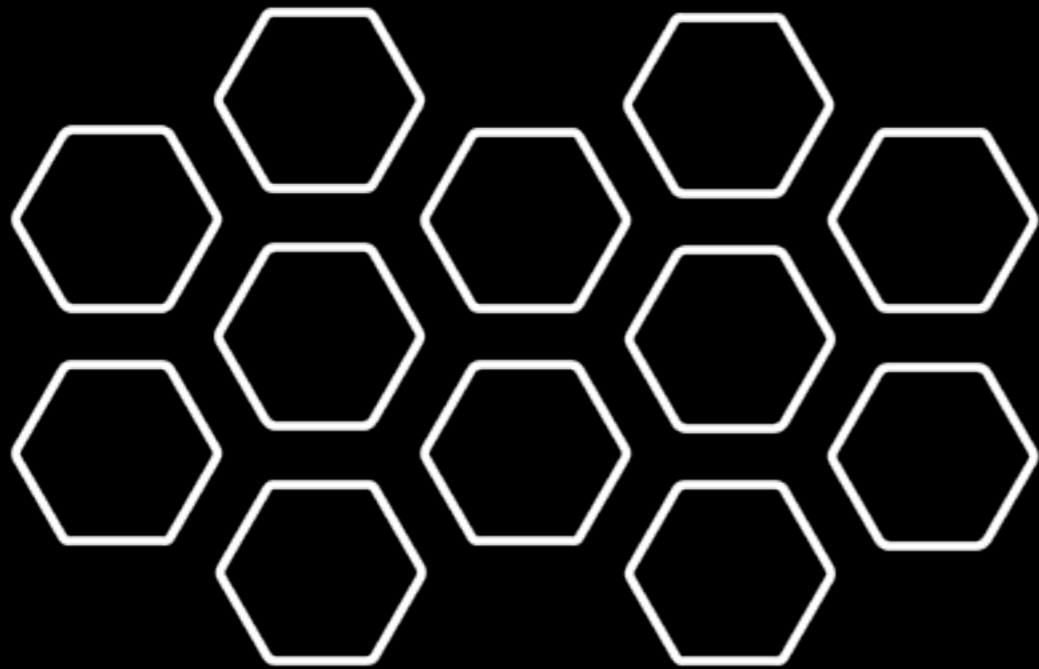
Pulse. Temperature. Blood Pressure.  
Micro-service systems have  
emergent properties too.



nearForm & micro-services

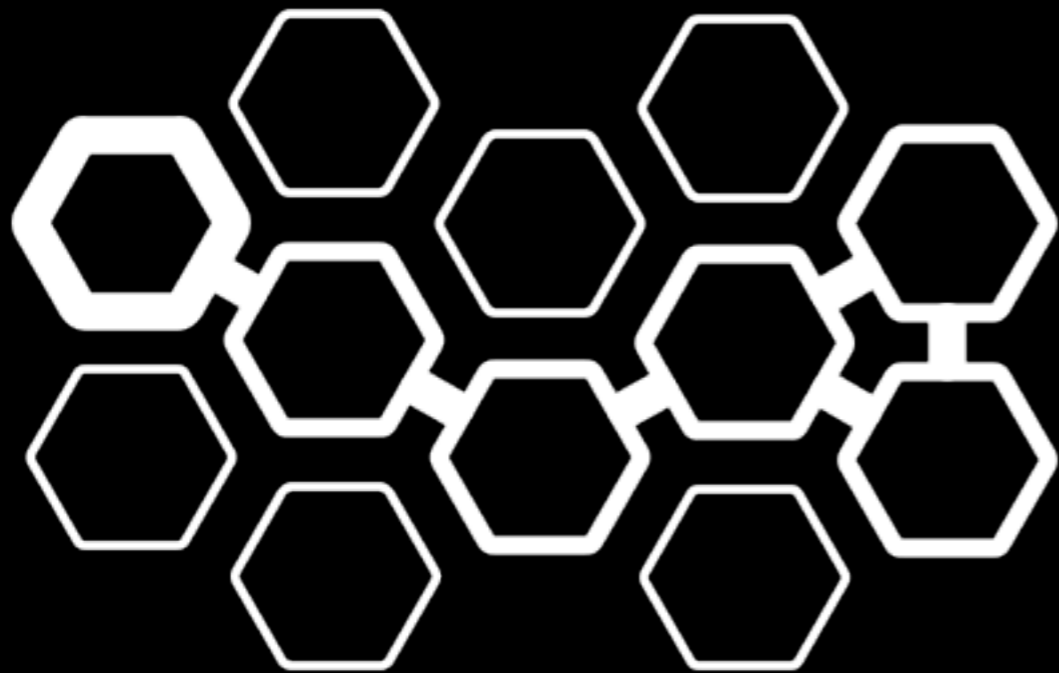
50+ production systems.

The good, the bad, and the ugly.



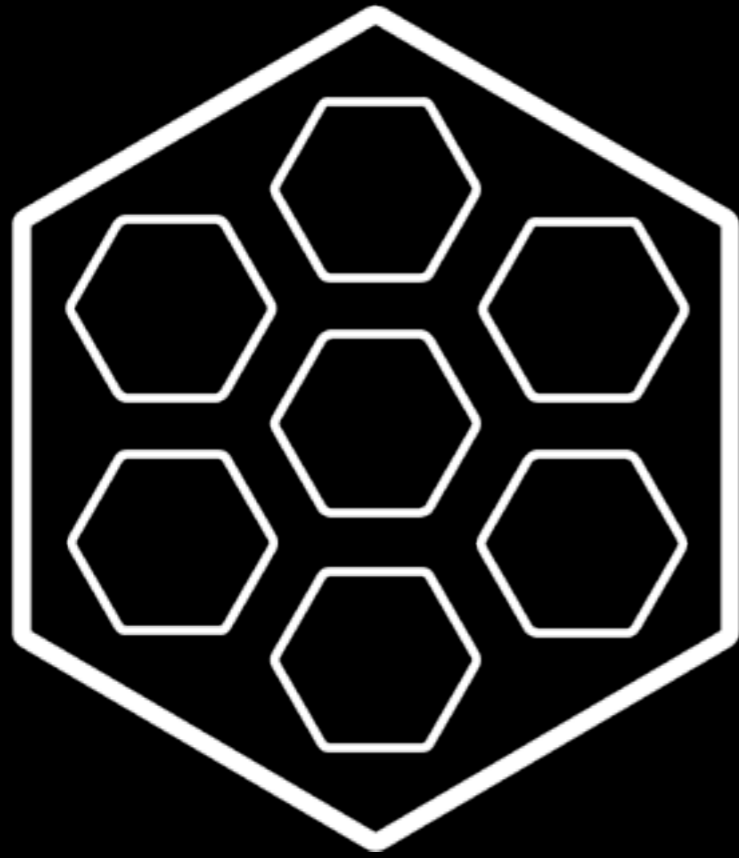
What are micro-services?

Independent processes that exchange messages.



Messages are fundamental.

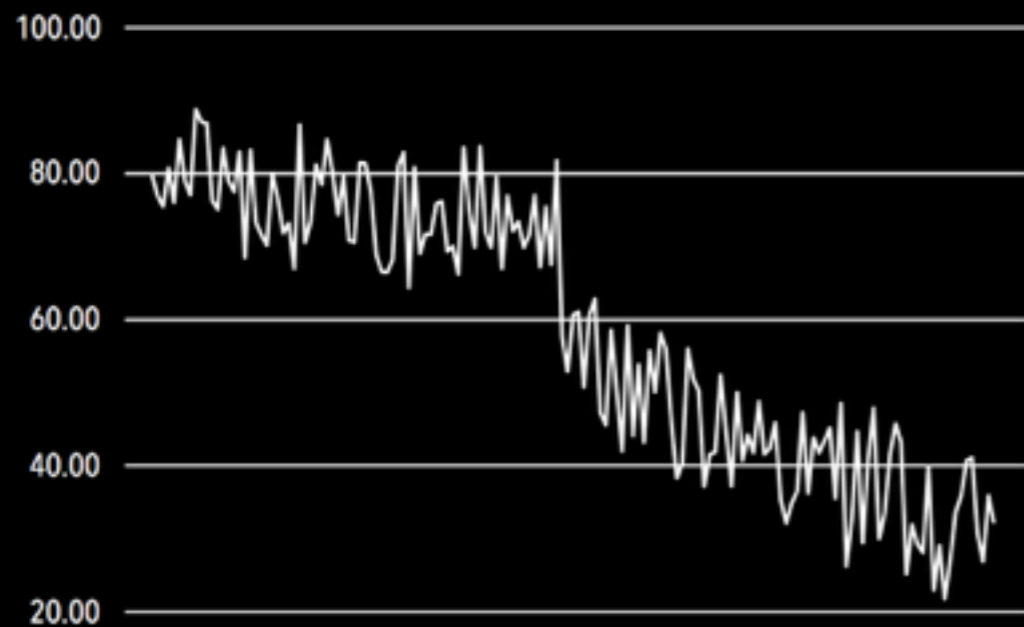
Message behavior has emergent properties.



Message flow rate.

Easy to measure. Tells you a lot.

Independent of services.



Deploy a new micro-service.  
Does the new version  
break anything?

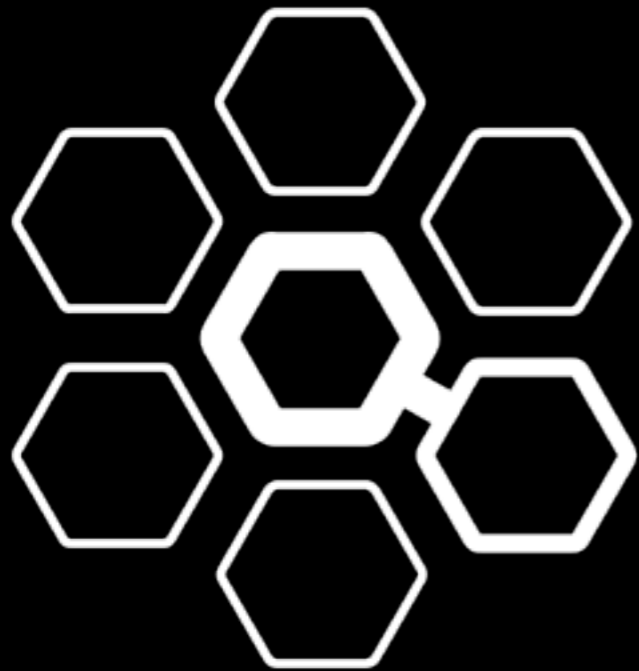


To measure changes to services,  
measure changes to message  
flow rates.

Micro-service message patterns.

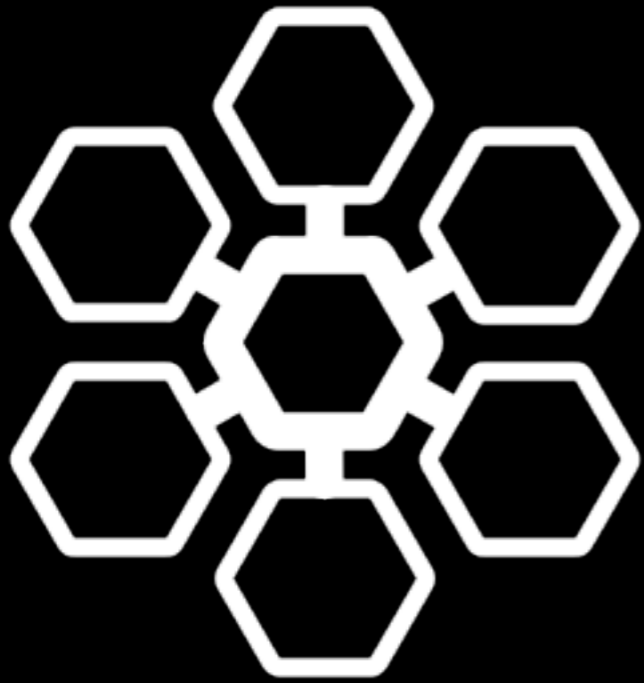
What to measure?

Here's what we've found useful...



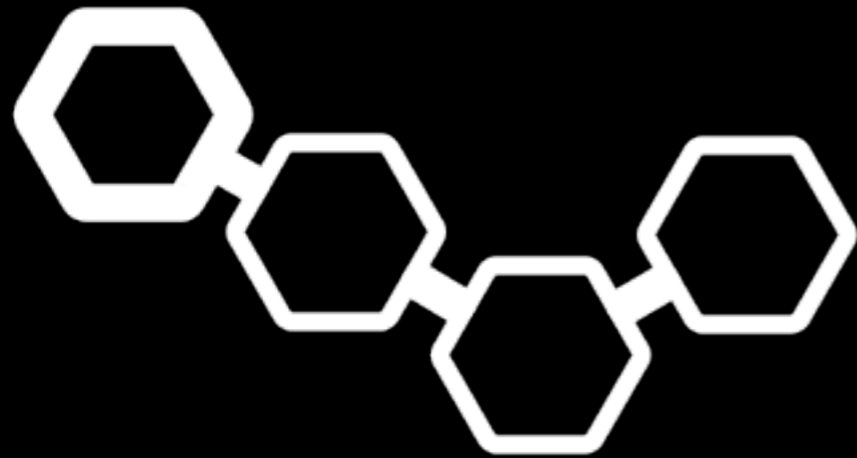
## Actor.

A pool of services share message load evenly (round-robin, say).



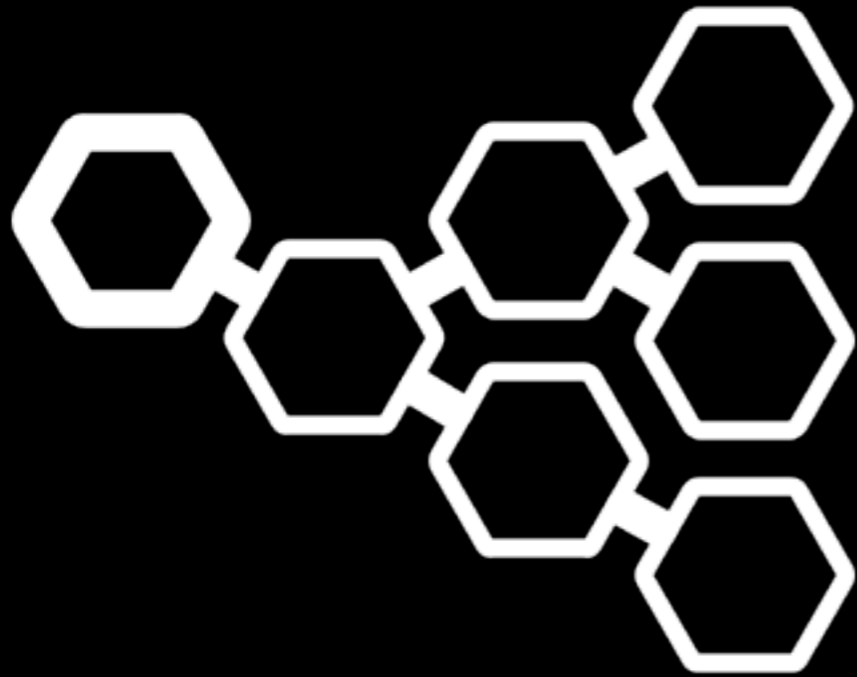
Subscriber.

Many services all listen for the same set of message types.



Chain.

An initial message causes a chain of serial message steps.



Tree.

An initial message causes a  
flowering of child messages.

Why?

It's the risk, stupid!

Monoliths put everybody in danger.



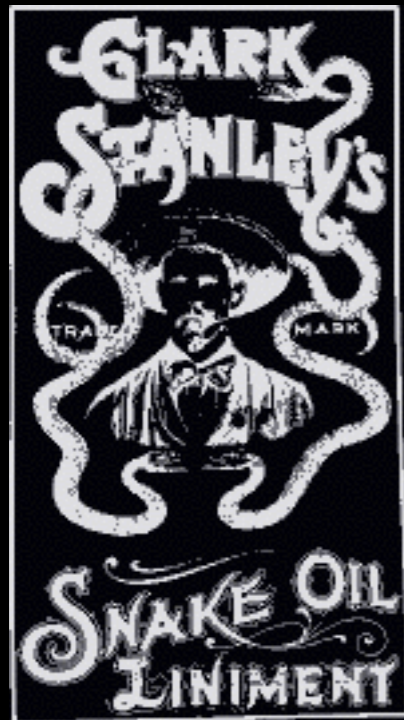
*Niccolò Machiavelli*

Risk.

Reduction can be measured.

Leave elimination to Machiavelli.





Our "best practices" for risk.  
Unit tests; code reviews; standards.  
Do we have good measures?

We've just made things worse!  
Microservices also have  
emergent failure modes.

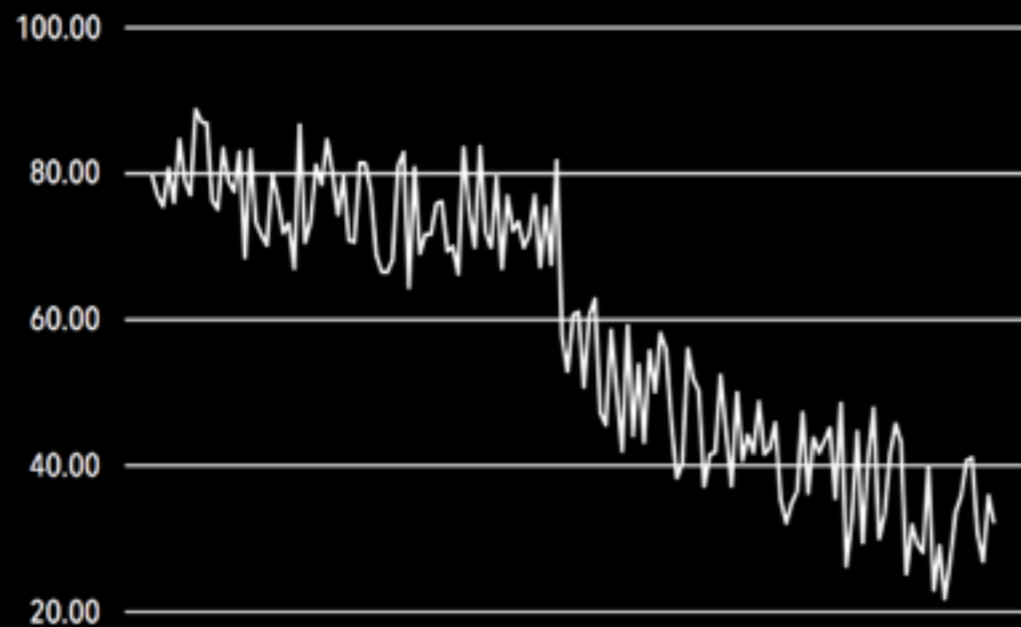
FORMAL METHODS

“BEST PRACTICES”

MEASUREMENT

Let's attack both sides.

And we'll find a way to connect  
both attacks.



Dynamic measurement.

Measure health of the system.

Exposes unknown unknowns.

MODULE *HourClock* —

TLA+

Leslie Lamport \*

EXTENDS *Naturals*

VARIABLE *hr*

$HCini \triangleq hr \in (1 .. 12)$

$HCnext \triangleq hr' = \text{IF } hr \neq 12 \text{ THEN } hr + 1 \text{ ELSE } 1$

$HC \triangleq HCini \wedge \square[HCnext]_{hr}$

THEOREM  $HC \Rightarrow \square HCini$

Formal methods.

Correctness proofs are impractical.

Incomplete execution traces? FTW!

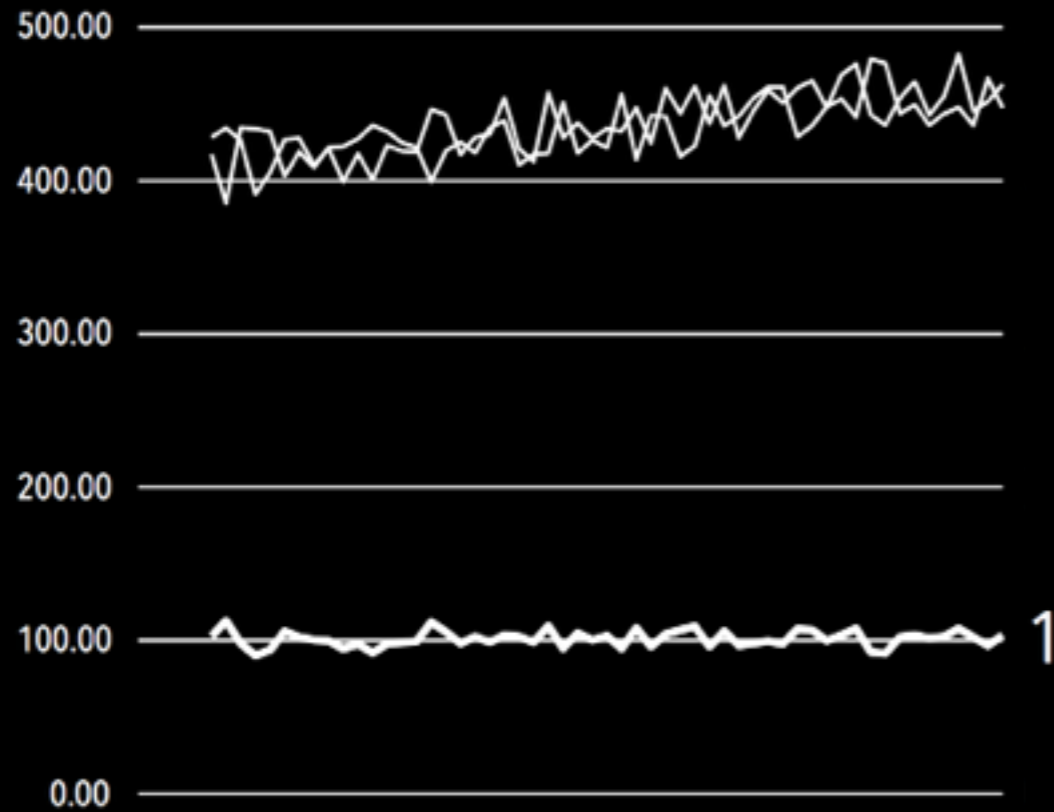
\* <http://research.microsoft.com/en-us/um/people/lamport/tla/tla.html>



Invariants.

Some things should never change.

Measure them to make sure!



Example.

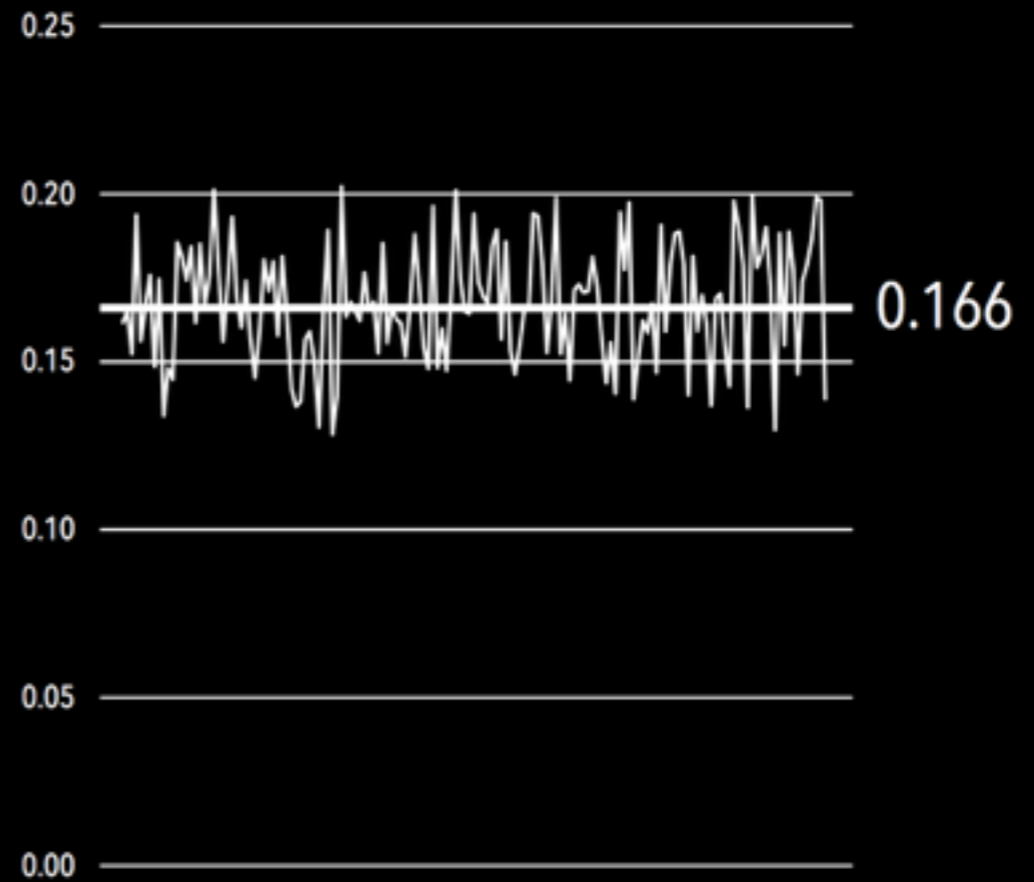
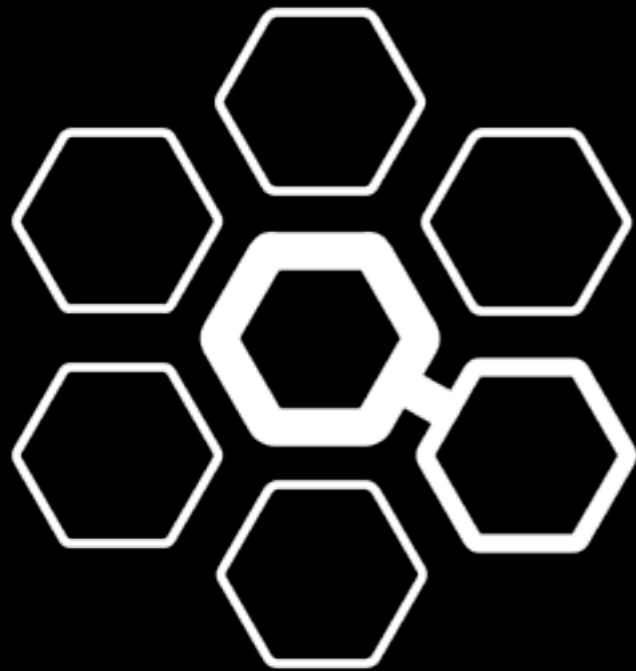
E-commerce shopping cart.

*add-item* msgs == *sales-tax* msgs

Be practical!

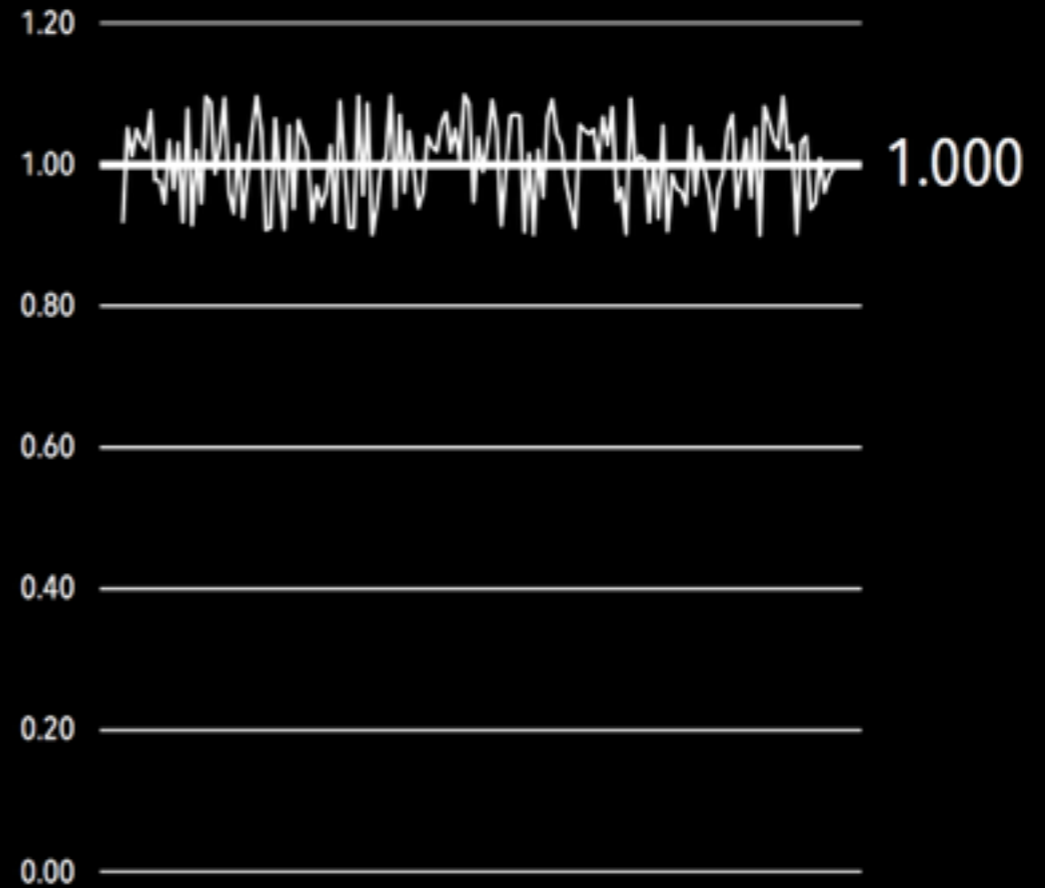
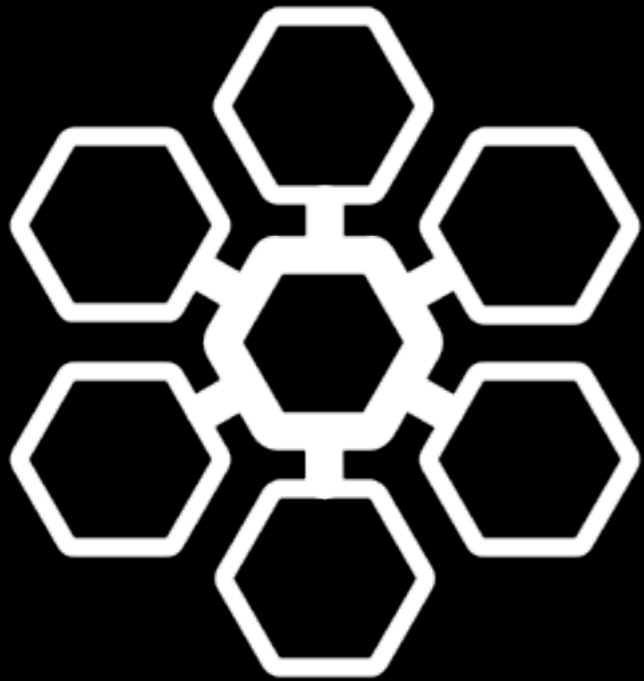
Finding invariants is hard. Use the  
microservice patterns to cheat.





Actor.

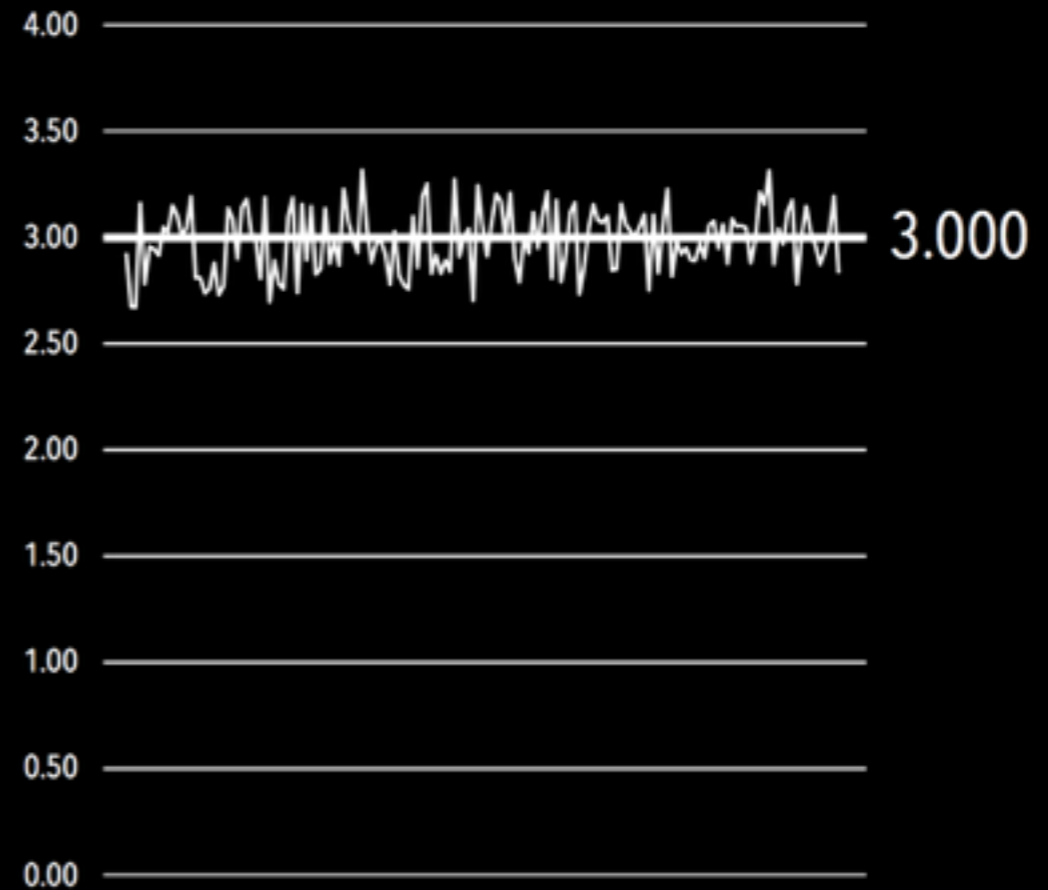
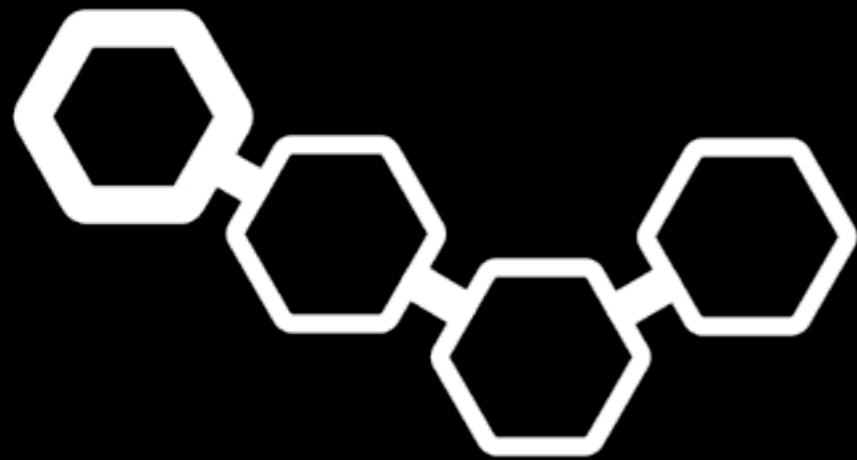
$n$  actors means each actor sees  $1/n$  of the messages.



Subscriber.

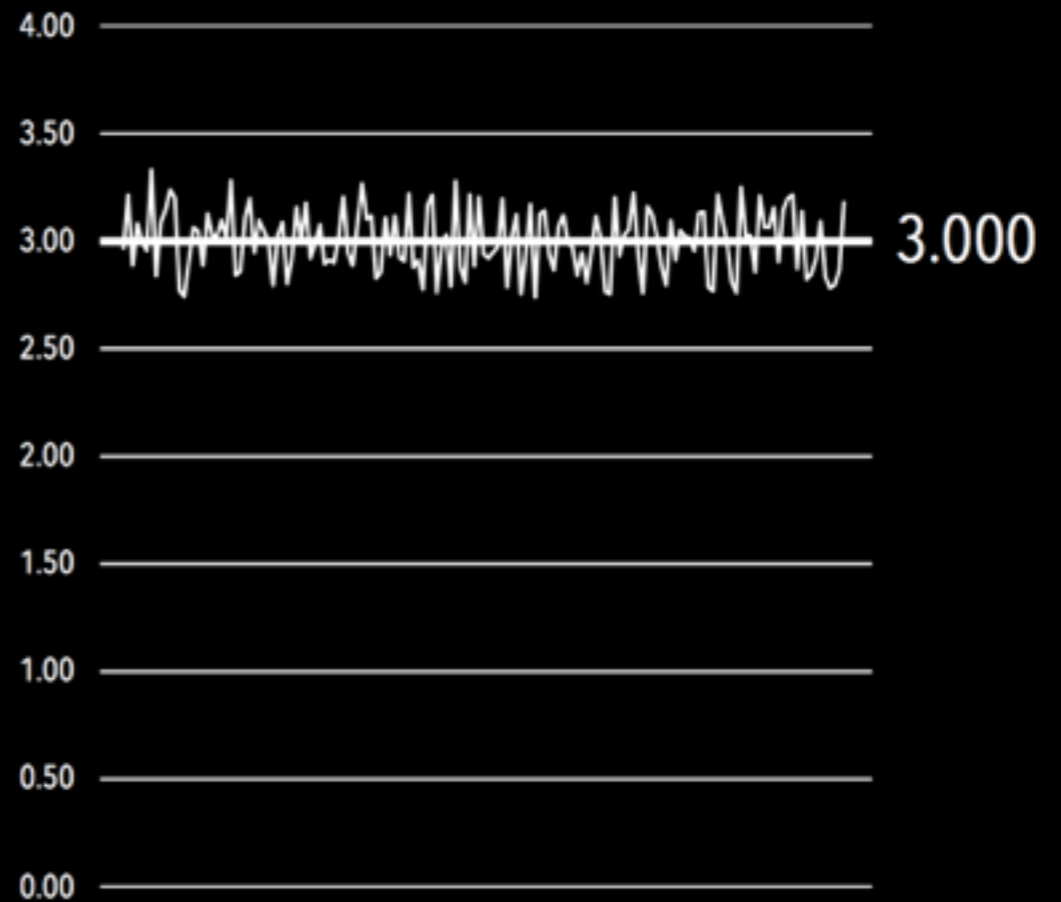
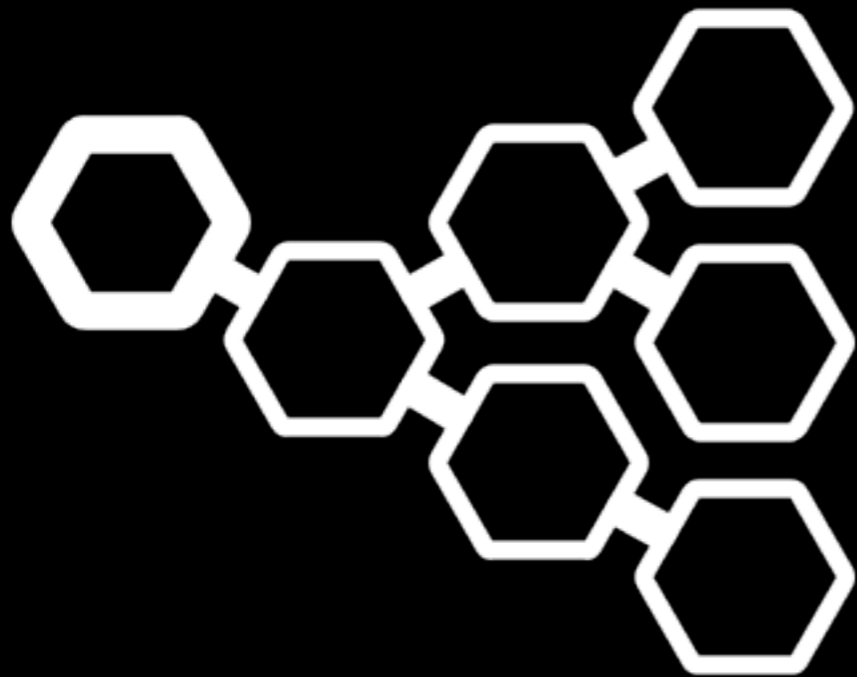
$n$  subscribers means each sees

$n$  messages.



Chain.

$n$  inbound messages over  $k$  links  
means  $nk$  chained messages.



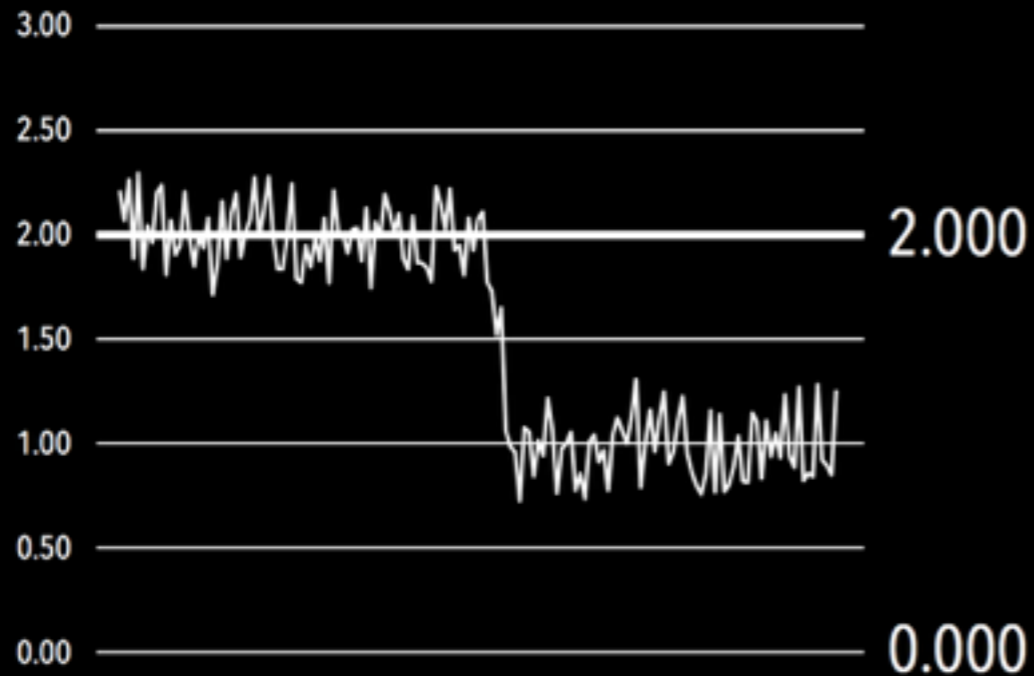
Tree.

$n$  inbound messages over  $k$  leaves  
means  $nk$  leaf messages.

“ask not what can go wrong,  
ask what must go right...”  
Chris Newcombe, AWS\*

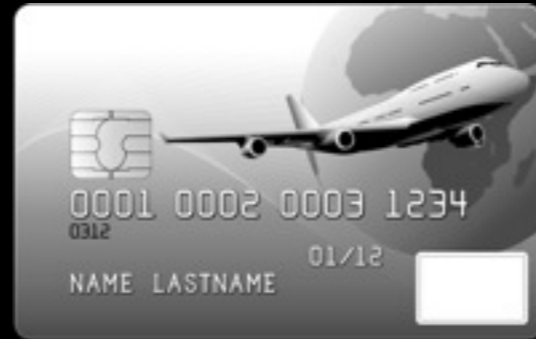
Look for cause/effect relationships.  
These are by design! Validate your  
message patterns in production.

\* <http://research.microsoft.com/en-us/um/people/lamport/tla/amazon.html>



When should you rollback?

Invariants should be the same before and after deployment.



Is the system correct?

Business rules are invariants too!

Express as message relationships.



Are you about to be blindsided?  
Combine individual indicators to  
get a deeper measure of risk.





Measure what counts.

Find invariants. Measure them.

Follow: [senecajs.org](http://senecajs.org)



Thank You!

Richard Rodger @rjrodger

nearform.com